

Reimagining Leadership Development Using Human Centred Design

KEY TAKEAWAYS

1. Rethink leadership development for the new world of work
2. Define human-centered design and how it can be used in leadership development
3. Practical HCD activities, tools and frameworks you can use



Keara Byrne
Head of Leadership and OD
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Who has LEADERSHIP EXPERTISE? The business or L&OD/HR?



Both!

Growing leadership capability requires **strong partnership and collaboration** between the business and L&OD/HR using HCD.

Built on solving real problems, making decisions and doing work, codesign and iteration

In order to be of *value and have impact* we must ask the fundamental question
What is the purpose of my role?

“

“I have spent my entire career becoming an expert – only to find that I will become an anti-expert”

Keara Byrne

”

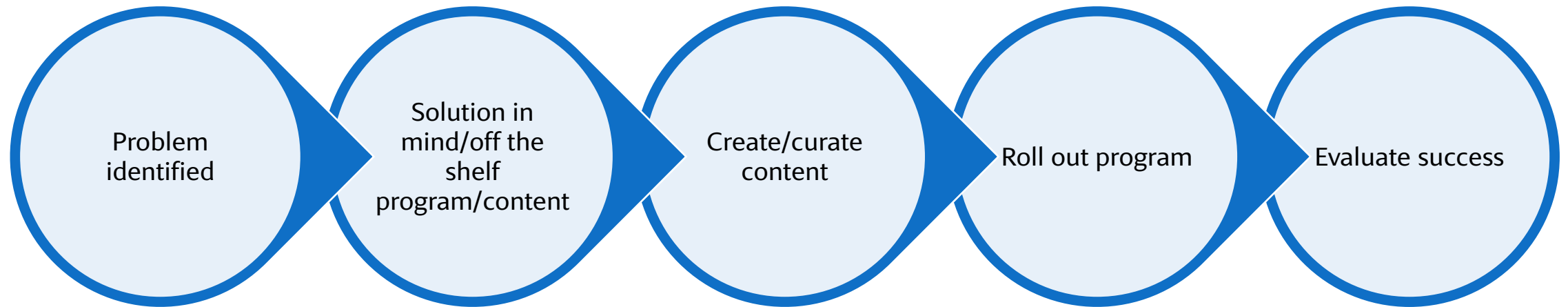
Facilitator

Partner

Coach



How leadership development in organisations usually happens



What are some of the issues with this?

What are the problems we are trying to solve?

Start with the *problem* not the *solution*

Ask questions with your business to better understand your problem

- *Who* is a leader?
- What is the *role* of leadership?
- What does *effective leadership look like* in our organisation?
- *How* can we support our leaders and teams to thrive?

Problem statement?

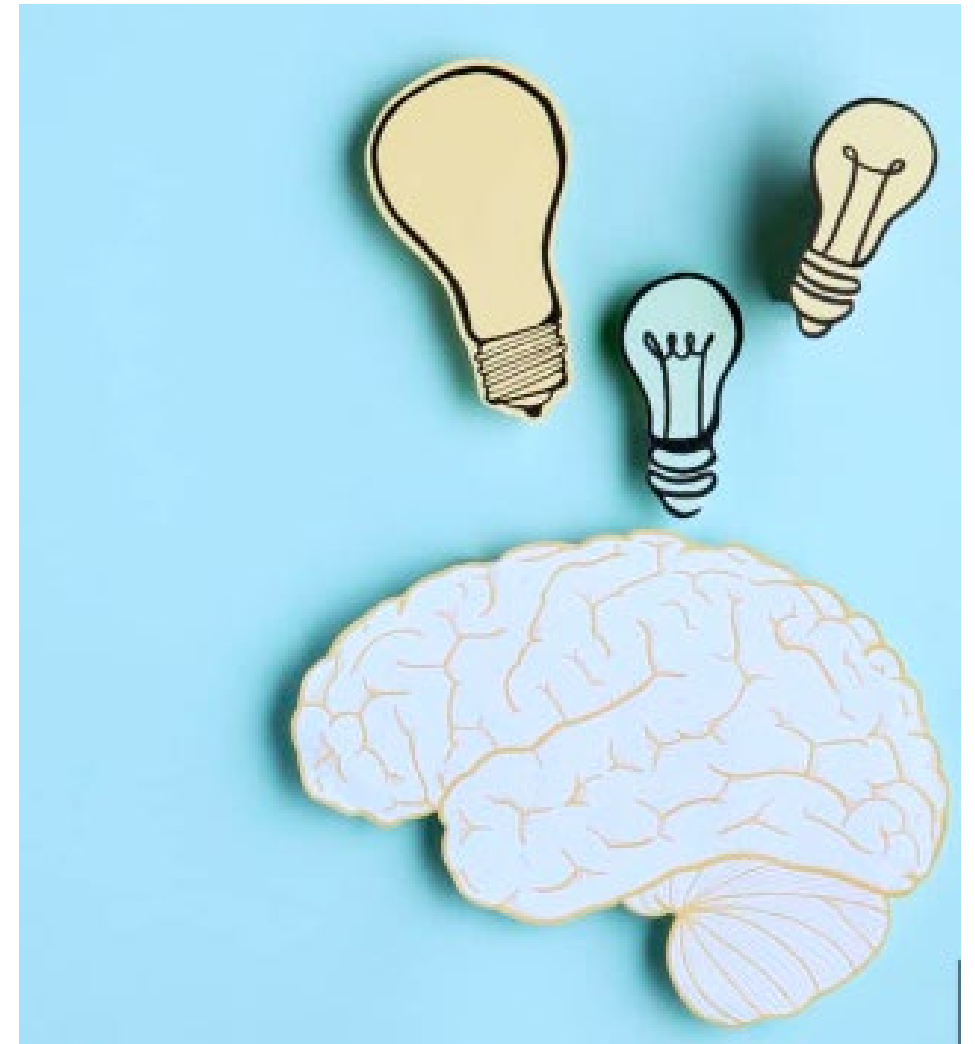
How might we develop our leaders to grow our people and business in a geographically spread diverse organisation?



Partnering for success

Mindset is critical for implementing HCD

1. Viewing human centered design as the process for working with the business – not for the outcome of creating content and programs
2. Using parts of HCD to experiment as well as the end-to-end process
3. Joint-collaboration on process, success, learnings and outcomes. Include all levels of the organisation – not just the most senior leaders
4. Letting go of pre-determined outcomes and ideas



Why HCD? How HCD can support leadership development



Solve the right problems

Co defining problems so real problems can be solved – using data. Focusing on real business and people needs. Inclusive – requires diverse stakeholders to co define problems.



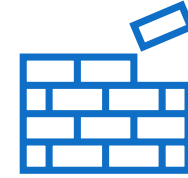
People centered

Focus on empathizing with the people you are designing for i.e; Empathy mapping, interviews, Personas. Making people the focus for people leaders. Democratic – invites everyone in to contribute



Everything is a system

Using systems thinking to understand the interdependencies, Complexity, context and connectedness within the system so people leaders can make an impact



Small & simple Interventions

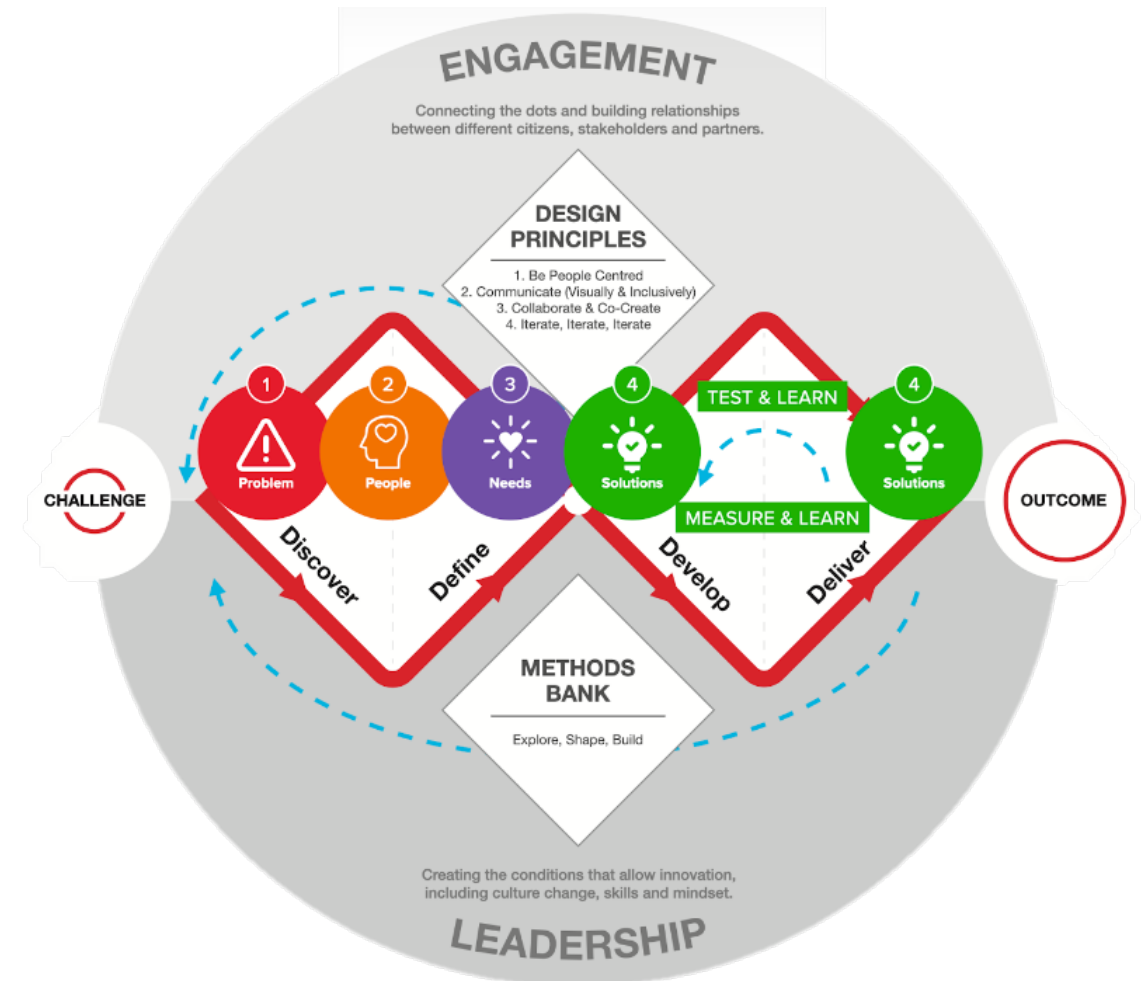
HCD as a mindset. Using simple interventions to codesign, test and iterate. Embedding a culture of collaboration and innovation.

What is Human Centered Design?

a process that starts with the people you're designing with and ends with new solutions that are purpose-built to suit their needs.

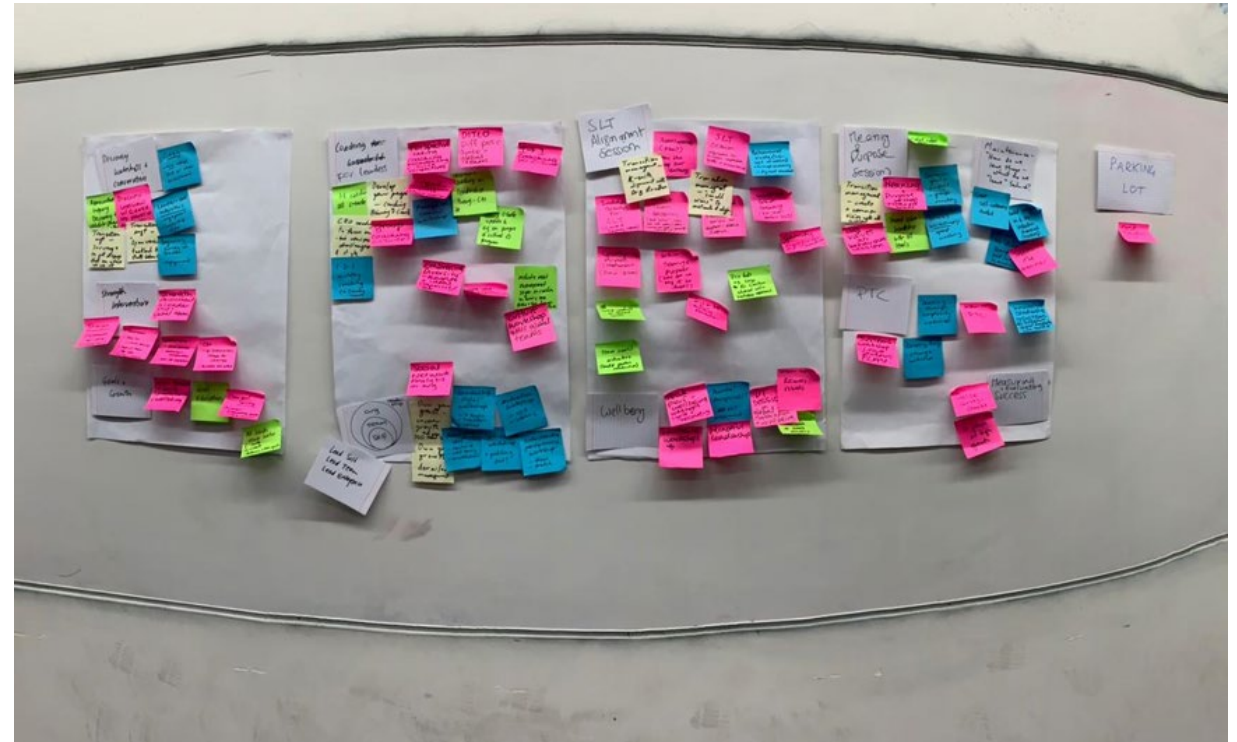
Human-centered design is about cultivating *deep empathy* with the people you're designing with; generating ideas; building prototypes; sharing what you've made together; and ..putting your innovative new solution out in the world.

IDEO



The ways I have used HCD in organisations

- Reward and recognition program with an entire org (600+ people)
- Resources and leadership program development
- Persona creation – change and comms plan, grad program, leadership programs
- Journey mapping – people and grad experience
- Culture change programs – CX transformation; E.g. levate, Managing Challenging Behaviours
- Change management – built in
- Innovation and problem solving
- Ideation for brainstorming
- Learning and Performance Needs analysis
- Identifying problems to solve
- Strategy sessions and Team building
- Project and program reviews



If I didn't use HCD I would have wasted thousands of dollars, hours of time, opportunity loss and credibility

Defining Leadership for the modern world of work

Everyone is a leader. The modern world of work requires us to lead with vulnerability, humanity and integrity.

Lead self in how you show up and be the best version of you

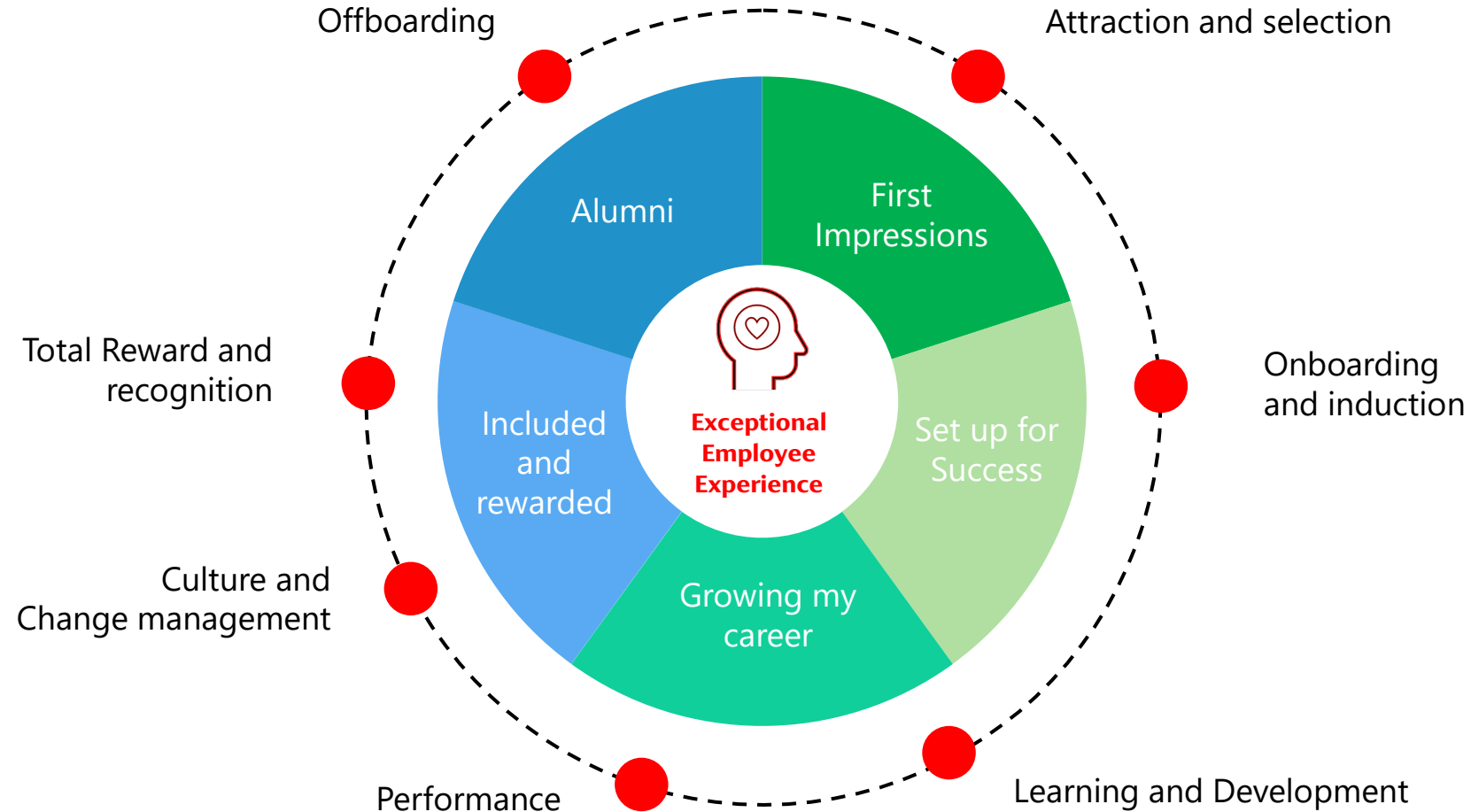
Lead others in how you influence, motivate and collaborate with others

Lead organisation in how you contribute to our strategic goals and ways of working

Lead community in how you positively impact customers and community



Anchoring leadership around supporting the people experience in the **moments that matter to our people**



Bringing HCD to Life



a. Design icebreaker – listening and prototyping



b. Empathy activity



c. Creating personas as part of the "Elevate customer experience program"

Bringing HCD to Life



Grad Experience Journey Map

	Attraction	Recruitment	Onboarding	Development	Performance	Engagement	Transition
Search phase	Open application	Advertisement Recruitment Job Postings Job Descriptions Recruitment Agency	Application Interview Offer Letter Acceptance Background Check Reference Check	Orientation Training Mentorship Job Assignment Feedback	Performance Feedback Recognition Development Support	Engagement Retention Feedback Support	Transition Exit Feedback Support
Pre-employment	Open to Broad and Targeted Audience	Recruitment Advertisement Job Postings Job Descriptions Recruitment Agency	Application Interview Offer Letter Acceptance Background Check Reference Check	Orientation Training Mentorship Job Assignment Feedback	Performance Feedback Recognition Development Support	Engagement Retention Feedback Support	Transition Exit Feedback Support
Onboard	Open to Broad and Targeted Audience	Recruitment Advertisement Job Postings Job Descriptions Recruitment Agency	Application Interview Offer Letter Acceptance Background Check Reference Check	Orientation Training Mentorship Job Assignment Feedback	Performance Feedback Recognition Development Support	Engagement Retention Feedback Support	Transition Exit Feedback Support
Grow	Open to Broad and Targeted Audience	Recruitment Advertisement Job Postings Job Descriptions Recruitment Agency	Application Interview Offer Letter Acceptance Background Check Reference Check	Orientation Training Mentorship Job Assignment Feedback	Performance Feedback Recognition Development Support	Engagement Retention Feedback Support	Transition Exit Feedback Support

LiveBig (role specific) Persona

Leonard (he/him)

Gender: male (want to attract more male employees)
Age: all ages
Activity: Dig, Resident Heart Location
Needs

Ideal qualities/traits

- Technically focused
- Adaptable
- Learning-focused
- Passion & Purpose Driven
- Independent

Learning Preferences

- Hands on/practical
- Mentorship
- Mix of solitary and collaborative

Goals and aspirations

- Career development
- Diversity of experience
- Making a difference

Prior Experience

- Disability Ex
 - View, volunteering, placement)
 - Self-lead experience (self, family, friends, etc.)

Qualifications

- Undergraduate degree – specific to role
- Professional Membership (AHPRA, ESSA, SPA, etc.)

Pain points/challenges

xx

d. Gamification – using HCD

e. Personas and experience journey mapping – grad program. Arriba Group

Ongoing development

Simplified guide for learning resources / materials	Improved method of communicating changes / updates	Contractual Guidelines Policies Updates to guidelines	Post placement support - what does good PPS look like?
Lack of contractual knowledge	Best Practice caseload management Barrier intervention strategies CMI/Job Plan, Activities, Mental Health Awareness, Disability Awareness, Managing Conflict, De-escalation techniques, Teamwork - Building effective teams	Placements FOE Brokered Referrals in JR	Complaints process
Lack of resources/ training material / documents/ processes STEP BY STEP PROCESS	Self-employment placement procedure	Case management skills - working with work ready participants and how to progress non-workready participants	OGS - what is the difference between PPS and OGS. OGS preparation
Lack of policies and procedures	Resume writing / interview skills for participants	78 week reviews - what the process is, when to complete and how to	ESS portal - inspo for how we could design a Micasa page with info and resources - tools of the trade - by WFA and DES - SDM
12 week challenge - bite sized learning - new and existing staff	define ownership on who owns training		

f. Ideation – using teams digital whiteboard

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Some of the things I am starting to implement using HCD

- Group wide leadership academy – El Lider (self, team, organisation, community)
- Diversity, Inclusion and belonging program co designed with our teams
- Annual Performance cycle – co designed with our business
- Change management practice
- Listening program (using a mix of PX data, interviews and workshops)
- Career pathways – co designed with our business
- People personas
- Co defining/designing what good looks like – succession planning framework

rehab
MANAGEMENT
putting people first

aimbig
bigger than employment

livebig
beyond allied health

— FINANCIAL REVIEW BOSS —
**MOST INNOVATIVE
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HCD framework to take back to your workplace

Co create a problem statement

Consider different perspectives of a problem with different stakeholders who are impacted by the problem.

Craft a how might we statement together and agree it's the right problem to solve.

Use data to inform your problem (CX/EX, financial)

How might we xx?

Empathise

Consider the people impacted by this problem. Conduct empathy sessions to try and understand their needs/motivations, goals and pain points.

You can involve the people effected in this or interview them to use this information to create some simple empathy maps.

Use these insights to further discuss/refine the problem.

Diverge

Start with the problem you are looking to solve.

Spend max 5 minutes ideating ideas in response to the problem statement. individually – 1 idea per sticky note – stretch to the ridiculous and don't over think it.

Put your sticky notes on the wall together and theme them. Make sure everyone is involved in this.

Discuss the ideas in your group – ensuring everyone speaks to their ideas – without holding onto them – let go of ego. If you want to build on someone's idea – add a "yes and" and create a new sticky note to build it out.

Converge

Vote on the top 3- 5 by putting a tick on the sticky notes you think have the most merit.

Then go through a process of evaluating how viable, feasible and desirable each of the potential ideas for a solution are.

Desirability – something people want and need
Viability = it makes business sense and is going to add value/profit.

Feasibility – it can be achieved with the resources you have.

Take forward ideas for solutions that have all 3 criteria and discuss the best option.

Test and iterate

Co design and prototype **solutions** test them with end users, get feedback and iterate.

Bring people in to do this and ensure you share back early prototypes for feedback and testing as you go.

Iterate what isn't working and be open to feedback.

Roll out solutions and iterate as you go.

This promotes a culture of innovation, learning and continuous improvement

Tools that can help you

Digital tools

Microsoft teams – Meeting Whiteboard – digital HCD. Ideation, problem framing, journey mapping, strategy.

Miro <https://miro.com/> digital collaboration tool with templates for HCD including journey mapping and ideation

Mural <https://www.mural.co/> digital collaboration and brainstorming tool – visual story telling

Courses that provide you will greater skills and insights

In depth

IDEOU – Certificate – [Foundations in Design Thinking](#) (highly recommend doing it with other team mates and embedding it in your workplace as you learn)

Short and sharp

Design and Innovative Thinking [Course](#) (Sydney Uni) 1 day workshop

Key Takeaways



01

Mindset is key

Adopting a mindset that embraces co-design and partnership as a way of working is critical for success.

02

Everyone is a leader

Engage and co design across your organisation. Some of the best ideas come from frontline teams.

03

Experiment

Build a culture of co design in how you consult, partner and define problems in your organisation. You can do this without explaining all of the parts of HCD – just do it.

04

Iterate

Co design solutions and iterate to improve with testing.
Progress over perfection.